User Manual | SUCutterFS

Document Control

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1 Introduction

1.1 This document

This document describes the operation of ISUCutterFS.

This application is an optional module that provides a Video Replay feature in the Scoring system. This application processes the video signal of a DV camera and saves the complete performance of a Skater. Supported by the Caller, the operator sets the Trim In / Trim Out marks for the individual elements. These marks are then sent to the Judges terminals.

This application provides an easy to handle option to review and replay the performance elements. Trim In and Trim Out marks can be modified, replaced and deleted as desired.

2 System Requirements

2.1 Hardware Requirements

- Pentium III (1 GHz) or better, AMD processor 1 GHz), Pentium-M processor
 1.4 GHz or better, AMD-M processor
- Microsoft® Windows® 2000 or higher
- 256 MB RAM or more
- VGA 1024x768 DirectX9 installed
- 20 GB Hard Drive or more split, i.e. 8GB for the system, 12GB (NTFS formatted video)
- at least 1 GB free hard disk space for 5min video capture
- 100 Mbit Network Connection
- Fire wire (onboard or via PCMCIA card)

We have tested systems with Transmeta processor. These systems had problems displaying the video correctly without dropped frames.

For the capturing of the video signal, we recommend at least a consumer DV camera with a video out. However, we rather recommend a semi professional or professional camera with a monitor on the camera to easily follow the competitor. In addition, it is necessary to split the video signal of the camera, because at least the cutter and the caller are working with a video signal. Furthermore, devices are needed to convert the video signal to a Fire wire signal.

We recommend using a separate NTFS formatted partition for the video capturing, as the required DirectX9 is not supported by Windows 95 or NT. The system is not tested on Windows 98. We recommend using Windows 2000 or higher.

Although the cutting and caller application can be controlled with keyboard, we recommend using a mouse and a big screen.

2.2 Recommended Hardware

Notebook or PC with a Pentium IV or Pentium-M or AMD processor

Our tests with the Transmeta processor showed, that the performance is insufficient to support video replay.

The system is tested on Windows 2000 and Windows XP operating systems. The program is optimized to work at a resolution of 1024x768 pixels. The buttons are specifically made to support touch screens. For the cutting application as well as for the caller, we recommend using notebooks with a big screen instead of touch screens. It is easier, faster and more reliable to hit the buttons with the mouse. In most cases, screen size of touch screens is only approx. 10 to 12" instead of 14-15" of a normal notebook screen or 17" for a normal desktop monitor.

Video distributor (one video input to several video outputs); e.g. Kramer or ST

INNOVATION in-house solution

Converter Video - Fire wire / IEEE1394

Canopus ADVC110

Basically any stable running FBAS > DV converter can be used.

2.3 Tested Hardware

ISU Judging System (with replay - no touch screen)

- HP, Compaq notebooks
- Sony Vaio notebooks
- DELL notebooks

ISU Judging System (with replay - with touch screen)

The following models can be operated like touch screens:

- Panasonic Toughbook (CF-18)
- Paceblade
- ELO

The following model can be operated with specific pens:

- Fujitsu Stylistics (ST4121)

3 Installation of ISUCutterFS

3.1 Requirements

The target PC needs to be set up as follows:

- All hardware components are installed and set up properly
- Windows ® 2000 with Service Pack 2
- DirectX 9 or higher installed
- Use a separate partition of the hard disk for the video recording.

3.2 Installation of ISUCutterFS / ISUReplayFS

To set up the programs, the ISUReplayFS package is required. Leave the start dialog by clicking on **Next**. Now select the directory. Then select ISUCutterFS as an optional application:

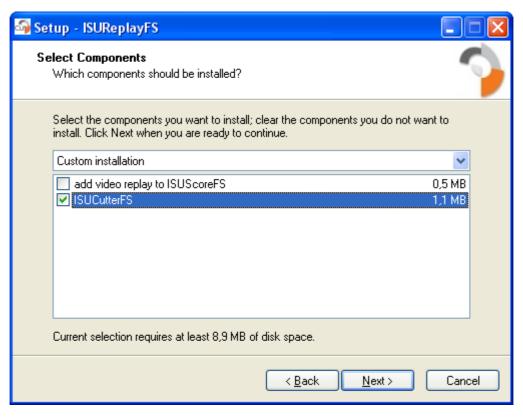


Fig. 1 Install ISUCutterFS

You have the option to create a desktop icon and to finish the setup.

4 Operation of ISUCutterFS

4.1 Starting the system

4.1.1 The main menu

ISUCutterFS starts with the following main screen:



Fig. 2 ISUCutterFS Main screen

If the screen resolution exceeds 1024x768, the user interface is centered on the screen, and the frame remains black.

This screen indicates the current video picture. The left part of the screen indicates the element list with clip information. It can contain up to 20 elements.

The **Exit Program** button in the upper left part of the screen is used to exit the program. In the upper right part of the screen is the **Start Recording** button that is used to start the Recording. In the center of the screen is the current video status, i.e. live, recording or playback.

The lower part of the screen contains the time passed by and further information, including the version and build date of ISUCutterFS.

4.2 Recording

In order to start the recording, click the **Start Recording** button in the right upper corner of the screen.

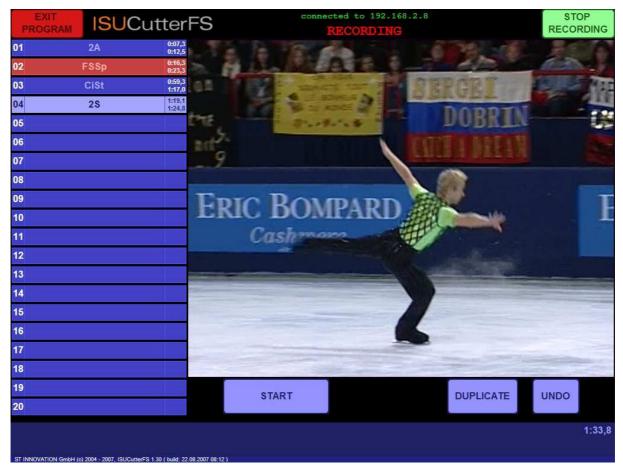


Fig. 3 Recording

The button switches its color from red to green, and the headline indicates "Recording".

When the recording is started, the time (lower right part of the screen) is reset to 0:00.0.

Note: ISUCutterFS only records videos until the Recording status is changed again (button in the upper right corner), or if the hard disk is full. If a Scoring System is connected (see upper line in the screen that indicates the IP address), the Scoring System filters all commands. If this application does not respond, ISUCutterFS becomes inoperable and needs to be closed.

If a Scoring System is connected, the left field beside the clip marks is filled with the elements sent by the Expert. The red element box indicates a review request of the Technical Panel.

In order to create individual clips from the video material recorded, click the **Start** / **End** button. The current time (clip in mark) is automatically entered in the list on the left part of the screen, when **Start** is selected. When clicking this button again, the clip

is stopped, and the second time (clip out mark) is entered in the list. Use the Undo button to reset the last clip in or clip out mark. If a clip mark has been set too early or too late, the mark can be corrected in the video cutting mode after the end of the skaters' performance.

Click the **Duplicate** button to copy clip in and clip out marks from the current element to the next element.

The record can be stopped with the **Stop Recording** button. A dialog box is opened to confirm your selection. Press Enter for Yes or ESC for No. If you confirm, the application automatically switches to the cutting mode.

4.3 Video Cutting

Switch to the cutting mode by clicking the **Stop Recording** button.



Fig. 4 Video Cutting

The lower part of the screen now provides buttons to insert, split, copy, and delete clips as well as change clip in and out marks. Below are the time bar and the available clips.

Elements marked with a Review Request by the Expert are highlighted in red allowing the video cut system operator to edit marked elements with high priority.

The Playback is started clicking on one of the clips in the list. The screen switches to User Manual ISUCutterFS V1.5.doc



the Playback mode:

Fig. 5 Playback mode

4.3.1 Changing clip in and clip out marks

The cutting marks are called **clip in** and **clip out** marks. Clip in defines the start of the clip and clip out the end of the clip. The cutting marks of a clip can be changed at any time in the cutting mode.

In order to change the start of the clip, select the clip from the left list. The clip is shown in the window. Select the desired start point of the clip in the time bar and click the **TRIM IN** button.

In order to change the end of the clip, select the clip in the left list. The clip is shown in the window. Select the desired finish point of the clip in the time bar and click the **TRIM OUT** button.

4.3.2 Insert a clip

In order to insert a clip, first select a position in the element list. Then define the time by clicking on the time bar. The application now switches from the current video picture to the indicated time in the video. The video is stopped. Now click on the **Ins Elem** button. The clip is now created. This clip now consists only of the still picture (clip in = clip out mark). Use the **TRIM IN** and **TRIM OUT** functionality to define the correct start and finish point of the clip.

4.3.3 Split a clip

The Technical Panel can decide to separate a jump sequence into two single jumps. The first jump remains in the original position in the element list, while the second jump is added to the end of the element list. The video cut operator should separate the clip.

In order to split a clip, first select the element from the list. The clip is shown in the window. Select the desired split point of the clip in the time bar and click the **SPLIT ELM** button. The split point is the new clip out mark of the clip. The remaining part is copied to the end of the element list.

4.3.4 Copy a clip

A clip can be copied from one element to another in the element list.

Select the source element in the element list and click the **COPY ELEM** button. Then select the destination element and press the **INS ELEM** button. A message box provides three options: Insert, Overwrite and Cancel.

Insert copies the cutting marks to the destination element and shifts down the existing clips of this and all following elements by one box.

Overwrite assigns the copied cutting marks to the destination element. Existing cutting marks are overwritten.

4.3.5 Delete a clip

In order to delete a clip, select the desired clip from the element list. Click the **Del Elem** button. A dialog box is opened in which you have to confirm that you really want to delete the clip.

All following clips are shifted up in the element list.

Note: The list of elements remains the same. This information can be changed by the Expert only.

4.4 Commands

Button	Action	
Esc	Exits the program or exits a dialog box	
Enter	Confirmation of dialog box	
Space	In the cutting mode: replays the selected clip	
	In the recording mode: set new clip in / clip out marks	
D	In the recording mode: duplicates the clip	
F1 / Ins	In the cutting mode: a clip is inserted	
F2	In the cutting mode: the current clip is cut at the current position.	
F3 / Del	In the cutting mode: the current clip is deleted.	
	In the recording mode: the last cutting mark is deleted.	
F4 / Pos1	In the Playback mode: A new In point is set.	
F5 / End	In the Playback mode: A new Out point is set.	
F6	In the Playback mode: The clip is stopped or continued.	
F7	In the Playback mode: The clip is replayed in normal speed (rewind)	
F8	In the Playback mode: The clip is replayed in half the normal speed (rewind)	
F9	In the Playback mode: The clip is replayed in half the normal speed.	
F10	In the Playback mode: The clip is replayed in the normal speed.	
F11	In the Playback mode: back to the live picture	
F12 / Break	Switch from the cutting to the recording mode and back.	
Arrow up	In the cutting mode: selects the previous clip from the clip list.	
Arrow down	In the cutting mode: selects the next clip of the clip list	
Arrow left	In the Playback mode: switches to the previous screen. By keeping the Shift or/and Ctrl or/ and ALT button pushed, the scrubbing can be quickened.	
Arrow right	In the Playback mode: jumps to the next image. By keeping the Shift or/and Ctrl or/and the Alt button pushed, the scrubbing can be quickened.	
Ctrl + I	Re-initialize video	
Ctrl + E	Connect / Disconnect to Expert	
Ctrl + Q	Reset recording	

5 Program Configuration

The ISUCutterFS folder contains the configuration file dvcutter.ini:

```
[dv]
recframes = 50
playframes = 50
playdelay = 100
file = temp.dv
input = 0
deinterlace = false

[gui]
onesetbutton = false
fullscreen = false
widevideo = false

[isu]
ip = 127.0.0.1
port = 1111
```

In the **dv** section, all necessary parameters for the video processing can be set. Make sure you enter a different folder than the current program folder.

The partition or drive indicated in the file line needs to have at least 1GB of free disk space available.

In the example indicated above, the video file is automatically saved on the partition with the most disk space available. If no partition with at least 1 GB of free disk space is available, a dialog box appears to inform the operator accordingly.

Use **input** to enter "1" for the second device found instead of "0" for the first DV device. This setting is only of importance, if more than one DV is connected.

The corresponding video storage buffers are set in **recframes** and **playframes**. For the normal European video standard, 144Kb RAM are reserved per frame.

If the individual frames in PAL/NTSC are interlaced, activate **Deinterlacing**. However, the quality suffers considerably. The parameter is called **deinterlace** and is either set **true** (for active) or **false** (for inactive).

Use the **gui** section to modify the appearance of the ISUCutterFS screen. Use option **onsetbutton** to replace the start and stop button for cutting the elements with an automatic button. If full-screen mode is activated, the Cutter screen always uses the

full screen. The video has the same ratio as the screen resolution. The **widevideo** option cuts 4:3 video to 16:9, i.e. black parts of the screen on the upper and lower side are cut.

The connection to the Scoring system is entered under **isu**. Our example shows the Scoring system (Expert) on the local PC with port 1111. For further setting details, please refer to the Quick Reference Guide.

The file **dvlib2.ini** contains data entries with the same name for the ISUReplayFS configuration.

6 FAQ and Troubleshooting

6.1 The video screen of ISUCutterFS is grey

ISUCutterFS does not receive data from the first DV device.

- Check if the DV device is active.
- Is the device properly connected?
- Does it work properly?
- Is more than 1 DV device connected?
- Reconnect the device(s) with the PC. Restart ISUCutterFS or re-initialize the setup by pressing I.

6.2 The video is frozen

Re-connect all devices with the PC. Re-start ISUCutterFS or re-initialize the setup by pressing I.

6.3 The video image is hitching or is not indicated properly

This issue may be caused by performance problems:

- Hard disk may be full or fragmented
- Processor too slow; other applications may impact the performance.
- The graphics card cannot show the video picture in real time.
- No DirectX 8.1 or higher installed
- Mouse cursor shadow activated

6.4 ISUCutterFS cannot be connected to the Scoring System

Check if:

- All network components are connected and working properly
- The network has been set up correctly, i.e. if the Scoring PC is connected to the network
- If the Scoring System is running properly
- If the ISUCutterFS contains the correct IP address and the correct port

6.5 Video incomplete or only a still picture available

Check if:

Hard disk full or fragmented (You need at least 1GB free disk space)